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On the energy conversion characteristics of a top-mounted pitching absorber by using smoothed particle hydrodynamics

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Abstract

The top-mounted pitching point absorber is one of the most promising wave energy converters in that it can be easily attached to an existing offshore structure. However, it is difficult to predict accurately its energy conversion performance because of the strongly nonlinear hydrodynamic behaviour. Herein, smoothed particle hydrodynamics (SPH) is used to solve this wave-structure interaction problem. The SPH method is first validated against free surface deformation measurements obtained from a wedge water entry experiment. SPH simulations of regular wave interaction with fixed and freely pitching devices agree well with measured data, providing confidence in the prediction of power conversion performance. Absorbed power and capture width ratio exhibit uni-modal behaviour with wave period. The wave period of peak power within this distribution increases with PTO damping. According to the observed scaling behaviour with device scale, an optimally damped larger scale device is effective at absorbing energy from incident waves of longer wavelength. In finite deep water, the larger device achieves higher efficiency compared with the smaller ones, and its peak efficiency at $2\pi h/\lambda = 1.1$ provides reference for siting.

Keywords: wave energy conversion, top-mounted pitching point absorber, smoothed particle hydrodynamics, capture width ratio, scale effect

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Nomenclature

Abbreviations

2D	two dimensions
3D	three dimensions
c-Si PV	crystalline silicon photovoltaic cell
CFD	computational fluid dynamics
CFL	Courant-Friedrichs-Lewy
CWR	capture width ratio
NS	Navier-Stokes
P1, P2, P3, P4, P5	elevation probe in wave tank
PTO	power take-off system
RANS	Reynolds-Averaged-Navier-Stokes
RNG	renormalised group
RP	reference point of wedge-water entry
SPH	smoothed particle hydrodynamics
VoF	volume of fluid
WEC	wave energy converter

Operators

$\bar{}$	mean value
$\sigma(\ )$	standard deviation value
$\vec{\nabla}$	gradient vector
$\|\ \|$	magnitude value

Symbols

α	non-dimensional dissipation coefficient in artificial viscosity term
α_D	coefficient in smoothing function
δ	coefficient of density diffusion term
ϵ_x, ϵ_z	relative coordinate discrepancies, %
γ	coefficient in Poisson's equation
Π	artificial viscosity term
λ	wave length, m
λ_I	wave length in water of infinite depth, m
μ	intermediate variable in artificial viscosity term
ρ	fluid density, kg/m^3
ρ_0	reference fluid density, kg/m^3
$\vec{F_d}$	damping force on PTO, N
$\vec{F_e}$	excitation force on PTO, N
$\vec{g}$	acceleration of gravity, m/s^2
$\vec{r}$	displacement vector between any two given particles
$\vec{v_r}$	relative velocity of PTO, m/s
$\vec{v}$	particle velocity, m/s
B	intermediate variable in Poisson's equation
C	linear damping coefficient, Ns/m
c	local sound speed, m/s
c_0	sound speed in water of reference density ρ_0, m/s
D	diameter of absorber hemispherical bottom, m

F_x, F_z load components on the float, N

Fr Froude number

H wave height, m

h water depth of wave tank, m

H_d wedge drop height, m

l smoothing length

M PTO mass, kg

m particle mass, kg

P absorbed power, w

p pressure, Pa

P_w incident power in regular waves, w

q non-dimensional distance between two particles

Re Reynolds number

T wave period, s

t time, s

W smoothing function of SPH interpolation

x, y, z spatial coordinate

X_c translation of disabled PTO cylinder, m

Z_s free surface elevation, m

Subscripts

i the calculated particle

j a neighbouring particle

n index of time step

o optimal damping condition

th theoretical variable

1. Introduction

Ocean wave energy, an abundant, locally concentrated form of marine renewable energy [1], has received much attention because of its potential benefits for global energy security and environmental protection. Falcão [2] has provided a comprehensive review of different wave energy conversion technologies. According to energy conversion principles, main wave energy converters (WECs) can be classified as overtopping systems [3, 4], oscillating bodies [5, 6], oscillating water columns [7, 8], and membrane devices [9, 10].

1.1. Challenge of wave energy

Over the past few decades, WEC technology has evolved from prototype design towards pilot demonstration devices at ocean test sites. For example, Wave Dragon deployed the world's first offshore grid-connected WEC, an overtopping system, in 2003 [3]. Ocean Power Technologies deployed a 150 kW floating point absorber in 2011 [6]. Oceanlinx deployed a 1/3 scale demonstration device of an oscillating water column in 2010, the tests indicating that a full scale OWC could achieve a rated power of 2.5 MW [8]. Despite their successful operation, these technologies have not yet reached commercialisation because of issues concerning reliability and cost compared with other renewable power sources [11], such as offshore and onshore wind, crystalline-silicon photo voltaic (c-Si PV) and hydro-power (figure 1).

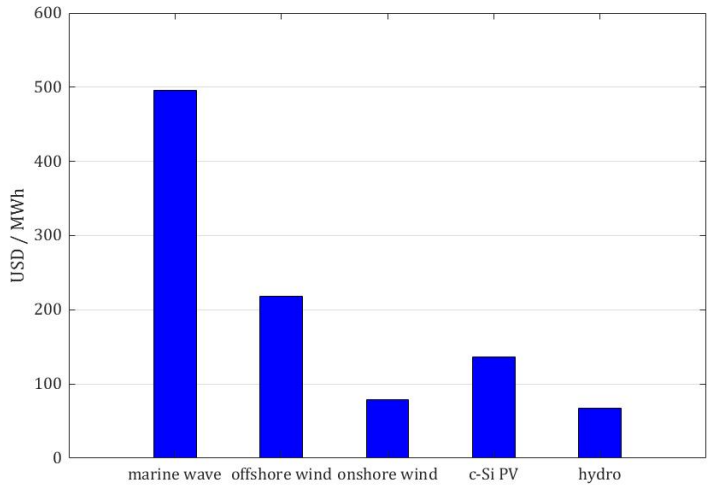

Figure 1: Global levelised cost of renewable energy technologies in 2013 (figure by permission of the World Energy Council, London [12]).

Of all the foregoing challenges, cost is the most important, and is mainly affected by energy conversion efficiency and device scale [13, 14]. Theoretically, the conversion efficiency from energetic waves per unit volume (usually characterised by capture width ratio, CWR) is relatively limited [15, 16]. Much research effort on WEC is therefore directed towards improving conversion efficiency and hence reducing energy cost. The floating point absorber, a form of oscillating body WEC, is believed to be one of the most cost-efficient technology by which to extract wave energy [10, 17]. Further to the absorber oscillating in heave, the concept of a pitching point absorber involves mounting an arm on the top of the absorber with a single pitching degree of freedom.

1.2. Top-mounted pitching point absorber

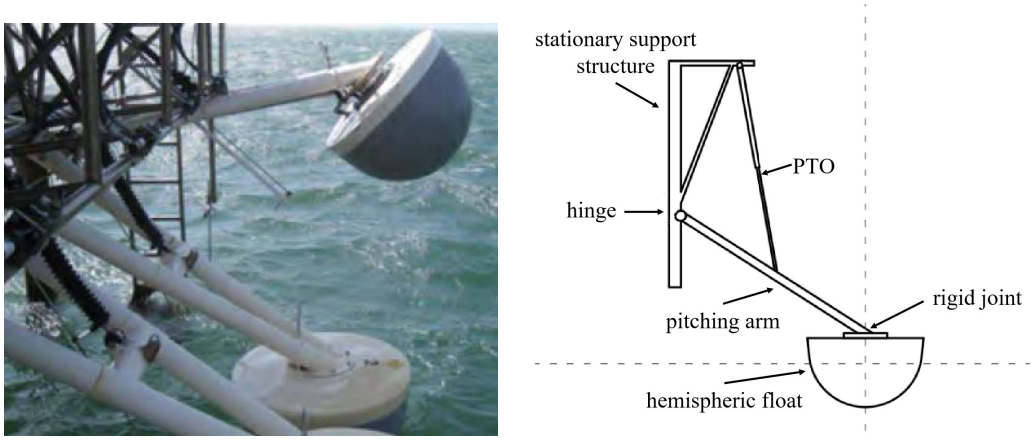

Figure 2: Left: photograph of a Wavestar device deployed at Nissum Bredning, Denmark [18]; right: general concept of top-mounted pitching point absorber.

The top-mounted pitching point absorber is designed to work together with other technologies on an offshore platform [19, 20, 21]. In this way, construction, deployment, and maintenance costs can be substantially reduced, and so such absorbers offer great potential for deep ocean applications. Perhaps the best known top-mounted pitching point absorber supplying electricity to the grid is Wavestar [22], which was first proposed by Niles and Keld Hansen in 2000 [23]. In Wavestar, several hemispherical-bottomed floats are connected to a stationary support structure with rigid arms. Each arm is attached at a fixed angle to the top of the float by a rigid joint. Float motion is constrained to a single rotational degree of freedom about the hinge point between the stationary support structure and the arm. Wave power is transformed into mechanical motion of the float and arm, and the power driving this

motion is absorbed by means of a hydraulic power take-off system (PTO) connected to an electrical generator that delivers electrical power to the grid. Fig.2 shows a commercial Wavestar device and the general concept of a top-mounted pitching point absorber.

1.3. Numerical studies on the characteristics of point absorbers

In order to improve the efficiency of point absorbers, it is necessary to optimise their hydrodynamic design in the context of wave-structure interaction. Jakobsen et al. [18, 24] carried out experimental studies on top-mounted pitching point absorbers with different float sizes in a wave basin. Jakobsen et al. measured wave and motion induced loads on the absorbers in order to estimate their mean absorbed power, and provided a detailed discussion of the reliability and accuracy of the experiments. Besides experimental tests, numerical studies have proved popular for solving wave-structure interaction problems due to their relatively low cost and accessibility. Li & Yu produced a detailed review of numerical methods for modelling floating-point absorbers [10], including linear potential, empirical prediction, boundary integral equation, and Navier-Stokes (NS) equation methods.

Numerical models based on linear potential theory assume inherently that the fluid is inviscid and incompressible, the flow is irrotational, and the amplitudes of wave and device motion are small compared with the device size. Penalba et al. [25] studied the effect of the nonlinear Froude-Krylov force on spherical and cylindrical point absorbers. Jin et al. [26] investigated the effect of nonlinear viscosity on the hydrodynamics of a 1/50 scale point absorber in heave motion. However, actual wave energy devices rarely run under the small-amplitude waves in power absorption mode, for reasons of efficiency. Furthermore, sea wave conditions are ever changing, and strongly nonlinear phenomena such as slamming, crushing, and green water inundation may occur during extreme wave events [27, 28]. Linear potential flow theory performs poorly when applied to such problems [29].

Computational fluid dynamics (CFD) based on the NS equations has been widely used to study the hydrodynamics of WECs, which are influenced by strongly nonlinear free surface deformation, viscosity, turbulence, and sometimes air compressibility. Yu & Li [30] simulated a two-body floating-point absorber in heave by using the Reynolds-Averaged-Navier-Stokes (RANS) - based finite volume method with the volume of fluid (VoF) interface capture scheme and a $k-\omega$ Shear Stress Transport turbulence model. They analysed the hydrodynamic response and energy conversion in regular waves, and demonstrated the significance of the nonlinear effects for the power output in the case of heaving point absorber under large steepness waves. Ransley et al. [31] reviewed existing CFD simulations in which the motion of a

moving structure is calculated by considering fluid-structure interaction, and then developed a fully nonlinear and coupled tool using the RANS-VoF method and the renormalised group (RNG) $k-\epsilon$ turbulence model. They simulated hydrodynamics of the 1/10 scale Wavestar device in regular waves of varied steepness, and found the numerical results compare well with measurements by Jakobsen et al. [24]. The RANS models in the Eulerian framework require high resolution meshes. To resolve wave-structure interaction at high accuracy, Eulerian methods also need an additional interface precise capturing scheme. Furthermore, strongly nonlinear wave phenomena, such as slamming, crushing, and green water inundation, commonly occur at the free surface. When there is an additional fluid-structure interaction with a floating device, modelling of such nonlinear processes requires mesh reconstructions that can handle grid distortion, making the computation even more complicated [32, 33]. Conversely, Lagrangian particle methods are meshless, which is a key feature in the cases where the free-surface experiences large deformation. Among the Lagrangian particle methods, smoothed particle hydrodynamics (SPH) has become the most popular.

Since its original development by Gingold & Monaghan [34] and Lucy [35] in 1977 for applications in astrophysics, SPH has proved applicable to a wide range of fluid flow problems including, e.g., gas bubble dynamics [36], water wave generation and propagation [37], and fluid-structure interaction [38, 39, 40, 41, 42]. Shadloo et al. [43] reviewed applications of the SPH method in engineering fields, such as aerospace, transportation, environment, geophysics, and energy production. They summarised the motivations behind utilising the SPH method in an industrial context, and derived general conclusions regarding its assets and limitations. Compared with mesh-based Eulerian methods, SPH modelling uses interpolation functions to calculate spatial quantities and their derivatives from an arbitrary set of calculation points, giving it the meshless nature. This method naturally incorporates discontinuities across the interface and singular forces into the numerical scheme, and does not need special treatment to detect the free surface and different phases in space [33]. It also preserves perfectly sharp interfaces between phases, even in case of large deformation of the free surface or air entrapment in the water. Finally, it directly models moving complex interfaces and boundaries due to its Lagrangian nature, giving remarkable advantages regarding free surface flow simulation and wave-structure interaction analysis. Therefore, for wave energy utilisation, SPH serves as a promising tool to capture the violent hydrodynamics of waves that break, run up, overtop and interact with WECs, see, e.g., [44, 45, 46, 47, 48].

1.4. Research Objectives

In order to balance the power capture efficiency, cost, and security of top-mounted pitching point absorbers, a deep understanding is required of the characteristics of energy conversion and associated hydrodynamics. Without loss of generality, we apply the geometry of Wavestar to study energy conversion performance by altering the incident wave condition and PTO damping coefficients. Particular attention is given to the effect of float scale on absorbed power by optimised PTO. In this study, the SPH method is used to solve the wave-structure interaction problem because of its inherent accuracy in capturing violent free surface deformation. More specifically, Section 2 outlines the numerical model based on the SPH method, followed by validation of its capability to accurately capture complex free surface flow. Section 3 compares the hydrodynamics of the wave-device interactions simulated by the SPH method with experimental data and alternative RANS predictions. Section 4 discusses the effects of wave height, wave period, PTO damping coefficient, and device scale on absorbed power and capture width ratio. Section 5 examines optimal absorbed power by considering the effects of scale and water depth. Section 6 summarizes the main conclusions.

2. Numerical method

2.1. SPH method

In SPH modelling, the fluid domain volume is discretised into a set of elementary fluid volumes called particles. Spatial differential operators involved in the evolution equations of the system, e.g. the Navier-Stokes equations, are computed by interpolation from neighbouring particles within a characteristic distance called the smoothing length. The contribution of these neighbour particles depends on the distance between particles and a weighted kernel function of compact support. The main steps of an SPH algorithm are as follows [49]: i) neighbouring particles are first searched using a linked-list algorithm [50] (for efficiency this list can be kept for a number of time steps using a slightly larger neighbourhood); ii) governing equations and boundary conditions are then solved with involved spatial differential operators estimated through the aforementioned interpolation; iii) particle quantities are updated using standard or symplectic time integration schemes. In the present work, a standard weakly compressible SPH model is used to solve the fully coupled problem of wave-WEC interactions with the open source software package DualSPHysics (`https://dual.sphysics.org`).

The weighted kernel function of the aforementioned SPH interpolation, also called smoothing function, is noted by W. In the present work a quintic spline [51] is used

which can be written as a function of the non-dimensional distance q as [52, 53]:

$$W(q) = \alpha_D \left(1 - \frac{q}{2}\right)^4 (2q+1), 0 \leq q \leq 2, \tag{1}$$

where α_D is $7/4\pi l^2$ in two dimensions (2D) and $21/16\pi l^3$ in three dimensions (3D). $q = |\vec{r}|/l$, where $\vec{r}$ is the displacement vector between any two given particles and l the smoothing length. The SPH method used herein assumes the fluid is weakly compressible. Pressure is calculated from the equation of state, which is more efficient and easier for parallel computing than by Poisson's equation [54]:

$$p = B\left[\left(\frac{\rho}{\rho_0}\right)^\gamma - 1\right], \tag{2}$$

where p is pressure, ρ is fluid density, $\gamma = 7$, and $B = c_0^2\rho_0/\gamma$. Another essential feature of the weakly-compressible version of SPH compared to the incompressible version is that no free-surface detection is needed to impose free-surface boundary conditions in case of single-phase free-surface simulation [55, 56]. $c(\rho) = \sqrt{\partial p/\partial \rho}$ is the local sound speed, and $c_0 = c(\rho_0)$ is the speed of sound in water of reference density ρ_0. For computational efficiency, under the weak-compressibility assumption an artificially low value is used for c_0 so that fluid compressibility is limited to within 1% about the reference density $\rho_0 = 1000$ kg/m^3 for water.

In the used DualSPHysics package the discrete SPH continuity and momentum equations are expressed as [53]:

$$\frac{\mathrm{d}\rho_i}{\mathrm{d}t} = \sum_j m_j \vec{v}_{ij} \cdot \vec{\nabla}_i W_{ij} + 2\delta l c_0 \sum_j (\rho_j - \rho_i) \frac{\vec{r}_{ij} \cdot \vec{\nabla}_i W_{ij}}{|\vec{r}_{ij}|^2} \frac{m_j}{\rho_j}, \tag{3}$$

and

$$\frac{\mathrm{d}\vec{v}_i}{\mathrm{d}t} = -\sum_j m_j \left(\frac{p_j + p_i}{\rho_j \rho_i} + \Pi_{ij}\right) \vec{\nabla}_i W_{ij} + \vec{g}_i, \tag{4}$$

where m is particle mass, $\vec{v}$ is particle velocity, and $\vec{g}$ is acceleration of gravity. Subscripts i and j indicate the calculated particle and a neighbouring particle respectively, thus $\vec{v}_{ij} = \vec{v}_i - \vec{v}_j$ and $\vec{r}_{ij} = \vec{r}_i - \vec{r}_j$. In standard (fully-Lagrangian) SPH simulations, the mass of each fluid particle remains constant so that the density can be not explicitly involved in the first term on the right side of the continuity equation [52]. In addition, following Molteni & Colagrossi [57] a density diffusion term with $\delta = 0.1$ is added in the continuity equation to reduce density fluctuations in the simulations. Note that more sophisticated form of this density diffusion term was later

proposed by Antuono et al. [58]. In the momentum equation, the symmetric form of plus pressure discretization [59] is utilised for the conservation of linear and angular momenta in the particle system. Considering the required accuracy [37, 40, 45] and computational costs, the simple artificial viscosity model is adopted in the momentum equation instead of other more accurate models [60]. The common form of the artificial viscosity term Π is written as,

$$\Pi_{ij} = \begin{cases} -\frac{\alpha \bar{c_{ij}} \mu_{ij}}{\bar{\rho_{ij}}}, & \vec{v}_{ij}\vec{r}_{ij} \leq 0, \\ 0, & \vec{v}_{ij}\vec{r}_{ij} > 0, \end{cases} \tag{5}$$

where $\mu_{ij} = l\vec{v}_{ij}\vec{r}_{ij}/(r_{ij}^2 + 0.01l^2)$, $\bar{c_{ij}} = (c_i + c_j)/2$, and $\bar{\rho_{ij}} = (\rho_i + \rho_j)/2$. α is the non-dimensional dissipation coefficient with a positive value, which is chosen as small as possible to avoid excessive dissipation for violent-dynamic flows. In the present study, $\alpha = 0.01$ is found to be a good choice to avoid excessive dissipation [37] and to improve the numerical stability [39]. Note that since no physical viscosity term is discretized and the artificial viscosity term tends to zero with particle refinement, the momentum equation is essentially an Euler equation, which is an appropriate choice for the targeted application.

A numerically stable explicit second-order symplectic method is used as the time integration scheme. This method is with a time accuracy of $O(\Delta t^2)$ and involves predictor and corrector stages. A variable time step criterion [61] is used within the time integration, i.e., the time step is dependent on the Courant-Friedrichs-Lewy (CFL) condition, the mass force term and the viscous diffusion term. The speed of sound, mass force and viscosity force are calculated for all particles at each time step, which in turn determines the size of the next time step with the value of the CFL number adopted as 0.2.

In the present single phase SPH modelling, the free surface is identified by searching for the interpolated nodal mass larger than a given reference mass which is set as half the fluid mass in 3D [53]. The SPH model naturally incorporates discontinuities across the interface into the numerical scheme. Therefore, no other special treatment is needed as mesh-based Eulerian methods [33]. A shifting algorithm is used in the DualSPHysics model. This algorithm addresses the instability issue of anisotropic particle spacing in the violent fluid-structure-interaction cases, and eliminates noises in the velocity, density and pressure fields caused by the instability [62].

Solid objects in the SPH modelling are assumed rigid. The dynamic impermeable and free-slip boundary condition is implemented for solid boundaries of rigid objects. In the used DualSPHysics model, the solid boundary is described as a separate set of particles to the fluid particles. Solid boundary particles satisfy the same equations as fluid particles. The solid objects are classified as the fixed objects (e.g. tank

walls and fixed float), the motion-determined object (e.g. wave maker), and the fluid-driven objects (e.g. water-entry wedge and pitching float). These three types of solid objects are differently treated. On the fixed objects, boundary particles remain fixed in position. The paths of boundary particles on motion-determined objects are calculated from an imposed motion function (Dalrymple & Knio [63]). In contrast, the movement of boundary particles on fluid-driven rigid objects is derived by considering the interaction with neighbouring fluid particles (Crespo et al. [64]). If a fluid particle approaches any solid boundary and the distance between solid and fluid particles becomes smaller than twice the smoothing length, the density of the boundary particles becomes larger, causing a pressure increase. This results in a repulsive force being exerted on the fluid particle due to the pressure term in the momentum equation. The net force on each boundary particle is the summation of the contributions from all surrounding fluid particles according to the designated kernel function and smoothing length. The force exerted by fluids onto a solid object is calculated as the summation of the net force of each solid boundary particle. Furthermore, considering the calculated hydrodynamic force by fluids, the gravity and the existing constraints, the movements of the fluid-driven object and hence of the boundary particles are achieved by time integration [64]. The interaction between solid objects with different restrictions (e.g., hinges and springs) is solved by using the open source multiphysics simulation engine Project Chrono [65].

2.2. Validation of complex free surface deformation

In order to provide validation data for verifying the capability of the SPH model to simulate violent fluid-structure interaction problems, experimental tests were carried out on the entry of a 2D wedge into a tank of water. Unlike tests on a point absorber in a water basin by Jakobsen et al. [24], which studied the loading on the moving body, the present experiment focuses on deformation of the water free surface. Simulation accuracy is then estimated by quantifying the discrepancy between the predicted and experimental free surface deformation. SPH model performance is checked for a series of extreme events that occur during wedge entry including slamming, green water inundation, splashing, break-up, and recombination.

2.2.1. Experimental setup

The experiment was conducted in a water flume of length 1 m, width 0.35 m and still water depth 1 m. The wedge was 0.3 m long, with triangular cross-section of width 0.1 m and deadrise angle of 30 degrees. The mass of the wedge was 4 kg. An aluminium alloy frame was use to attach the wedge. The width of the flume and the length of the wedge had similar dimensions. In order to suppress water

splash from the ends of the wedge and to make the water entry an approximately 2D phenomenon, the flume width and the wedge length were aligned by a laser aligner, which provided a laser sheet of 2 mm thickness. To ensure single-degree-of-freedom wedge motion in the vertical direction, two parallel vertical guide rods and four ball bearings were used. The vertical rods were fixed to the top of the wedge, which were also checked by the laser aligner with the direction deviation less than 3 degree. The friction coefficient of ball bearings was 0.001, causing negligible frictions and approximately free fall motion for the dropping wedge.

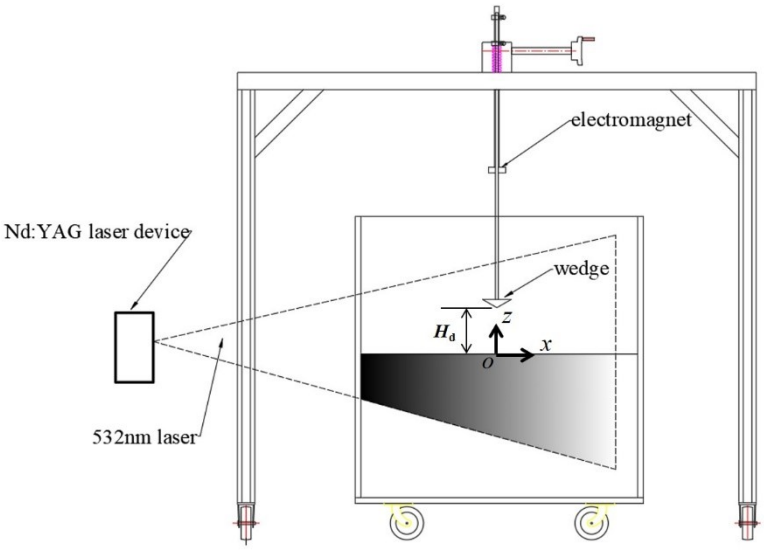

Figure 3: Schematic showing setup of 2D wedge-water entry experiment.

The drop height of the wedge H_d was adjusted by using a traverse system with a resolution of 0.5 mm. The start time of the dropping was controlled by an electromagnetic switch. An Nd:YAG laser was operated in continuous mode with a constant power output of 6 W to provide a 532 nm laser sheet. The area of interest on the mid-wedge-length plane was illuminated, ensuring the 2D profiles of free surface captured. Water entry by the wedge was monitored by a high-speed CMOS camera, Phantom Miro eX4, with a frame rate of 1000 fps and resolution of 800 $\times$ 600 pixels. An optical filter was attached on the camera lens to suppress image noises from external light fields. Fig.3 shows the experimental setup with the (x, z) coordinate system defined with the origin at the point of wedge entry to the water. Here, x is in the horizontal (right positive) direction, and z is in the vertical (upwards) direction.

2.2.2. Comparison between simulated and experimental results

In the experiments, the evolving interfaces between water, air, and wedge during the entry process were all captured. Fig.4 compares SPH model simulated free surface profiles (in the foreground) throughout the splash stage with experimental measurements (in the background) for cases with drop heights $H_d = 0.05$ and 0.10 m at time instants $t = 0.050$ and 0.136 s after the wedge first contacts the otherwise still water surface.

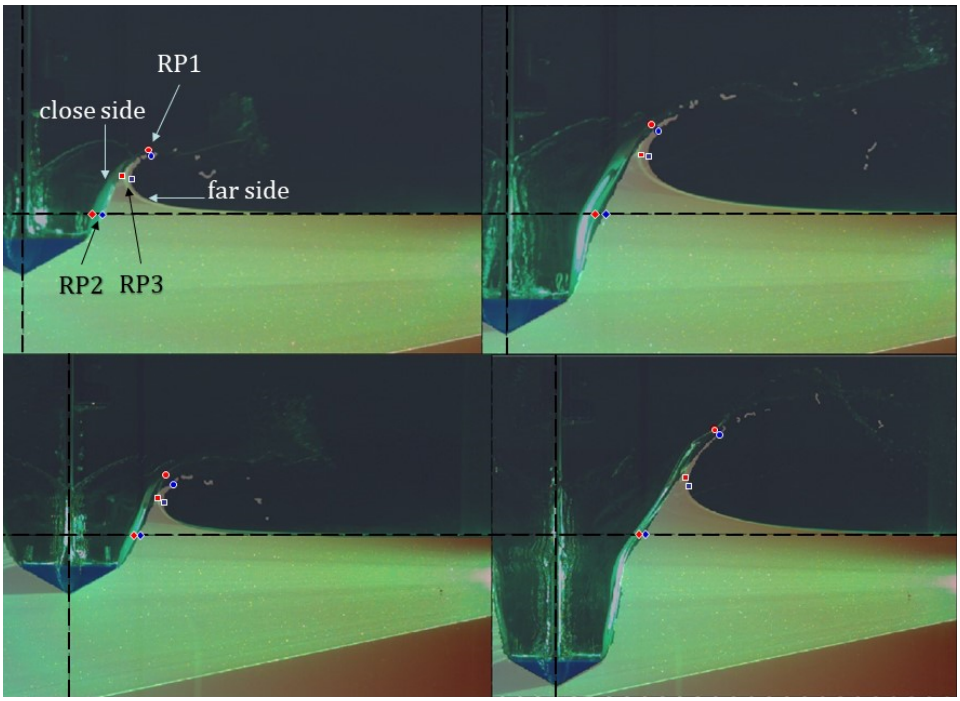

Figure 4: Comparison of free surface deformation profile and reference points (RP1: circle; RP2: square; RP3: diamond) between experiment (background contour and red symbol) and SPH simulation (foreground contour and blue symbol). Horizontal and vertical dashed lines: still water level and wedge dropping trajectory. Top: $H_d = 0.05$ m; bottom: $H_d = 0.10$ m. Left: $t = 0.050$ s; right: $t = 0.136$ s.

For $H_d = 0.05$ m, the free surface deforms at the sides of the wedge at $t = 0.050$ s with a plunging water jet evident. At $t = 0.136$ s, the jet flow is more developed with an obvious increase in magnitude of free surface deformation. Compared with the free surface impacted by the wedge in the experiment, the simulated surface has less curvature and the jet splash is slightly weaker, partly because of the relatively large size of the SPH particles [41] and lack of surface tension in the theoretical model.

Both the entry velocity and slamming force increase with increased drop height.

Compared with the results for the $H_d = 0.05$ m case, the free surface profile close to the wedge for $H_d = 0.10$ m becomes straighter and the peak of the continuous free surface occurs further from the tip of the wedge under the larger slamming force. Moreover, the jet splash is larger and does not collapse so quickly onto the otherwise calm water surface. The variations in free surface deformation and jet splash due to changing H_d are properly captured by the SPH simulation.

Furthermore, three reference points on the $x-z$ plane are selected to give a quantitative estimate of the discrepancy between the SPH prediction and experimental measurement. The first reference point (RP1, circle symbol) is the peak of the continuous free surface. The second one (RP2, square symbol) is at still water level (i.e. the horizontal dashed line) on the close side. The third one (RP3, diamond symbol) is the closest to the wedge dropping trajectory (i.e. the vertical dashed lines) on the far side. The reference points from measurements and simulations are respectively marked in red and blue. Here, we define the relative coordinate discrepancy ϵ_x and ϵ_z as the difference of the coordinate values of a simulated reference point from the coordinate values of a corresponding measured reference point divided by the wedge width. Table 1 lists the relative coordinate discrepancies ϵ_x and ϵ_z for three reference points. Although no quantitative reference could be found from other numerical studies for comparison purposes, the present relative deviation ($< 17\%$) is satisfactory in terms of capturing the free surface deformation in this wedge water entry problem. The present SPH model is therefore verified by accurately reproducing the free surface in the violent water-structure interactions.

Table 1: Relative coordinate deviations between simulated and measured reference points.

H_d, m	t, s	RP1		RP2		RP3	
		ϵ_x, %	ϵ_z, %	ϵ_x, %	ϵ_z, %	ϵ_x, %	ϵ_z, %
0.05	0.050	5.0	-8.3	13.3	0	15.0	-6.7
	0.136	12.7	-12.7	16.4	0	14.5	-3.6
0.10	0.050	14.0	-16.0	12.0	0	12.0	-12.0
	0.136	8.9	-11.1	13.3	0	8.9	-15.6

3. Hydrodynamic Modelling of the scaled device

We now simulate the hydrodynamics of a top-mounted pitching point absorber with a hemispherical-bottomed float in order to validate the SPH model for a more complicated wave-structure problem.

3.1. Model setup

The present NWT has dimensions corresponding to the test tank considered in experimental work by Jakobsen et al. [24], as shown in the top panel of fig.5. Jakobsen et al. carried out large-scale experiments on a 1/10 scale model in the COAST Ocean Basin of the University of Plymouth, UK, and obtained measurements of wave elevation and motion-induced loads in regular waves as well as under extreme conditions. In addition, Ransley et al. [31] reproduced regular wave interactions with both a fixed and a freely-pitching 1/10 scale model using a RANS-VoF method with the RNG $k-\epsilon$ turbulence model. With permission from Jacobsen et al., their experimental data are utilised to validate the present SPH model, and the alternative numerical results by Ransley et al. used for comparison purposes.

In the SPH simulation for validation, the computational domain is 16 m long and 6 m wide with a wave maker and a wave absorber situated at the upwave and downwave boundaries respectively. The water depth h is 3 m. The middle and lower panels of fig.5 depict the NWT and device model. The total height of the 1/10 scale float is 0.72 m, and the diameter of the hemispherical bottom is $D = 1$ m. Below we use the hemisphere diameter D as the referential size of the scaled device. The Cartesian coordinate system is defined by the right-hand rule with the origin located at the still water surface close to the wave maker, the x ordinate directed in the horizontal wave propagation direction, and the z ordinate directed upwards in the vertical direction.

A piston type wave maker is used to produce regular long-crested waves. According to a transfer function, the displacement of the piston is calculated from the desired free surface elevation. The transfer function of a second-order Stokes theory proposed by Madsen [66] is adopted, preventing the generation of spurious secondary waves. The produced waves will not change shape as they propagate, and are absorbed by a passive damping zone with a quadratic decay function [37]. Table 2 lists the wave properties produced in the NWT, including the wave period T and the wave height H. In the SPH model, nearly 2 million particles are generated with particle size of 0.05 m. Owing to the Lagrangian nature of the SPH method and to its already mentioned property of intrinsically verifying free-surface boundary conditions, the air phase effect can be neglected and then the complex single-phase free-surface motion prediction does not require any special treatment.

The scaled device is constrained to pitch about an axis passing through the hinge point which connects the stationary support structure and the device arm. The other end of the arm is attached to the hemispherical-bottomed float. The scaled device is initially located at the neutrally-buoyant position with the hemispherical bottom centred at $x = 5.0$ m, $y = 0$ and $z = 0.1$ m. The draught of the float is 0.4 m and

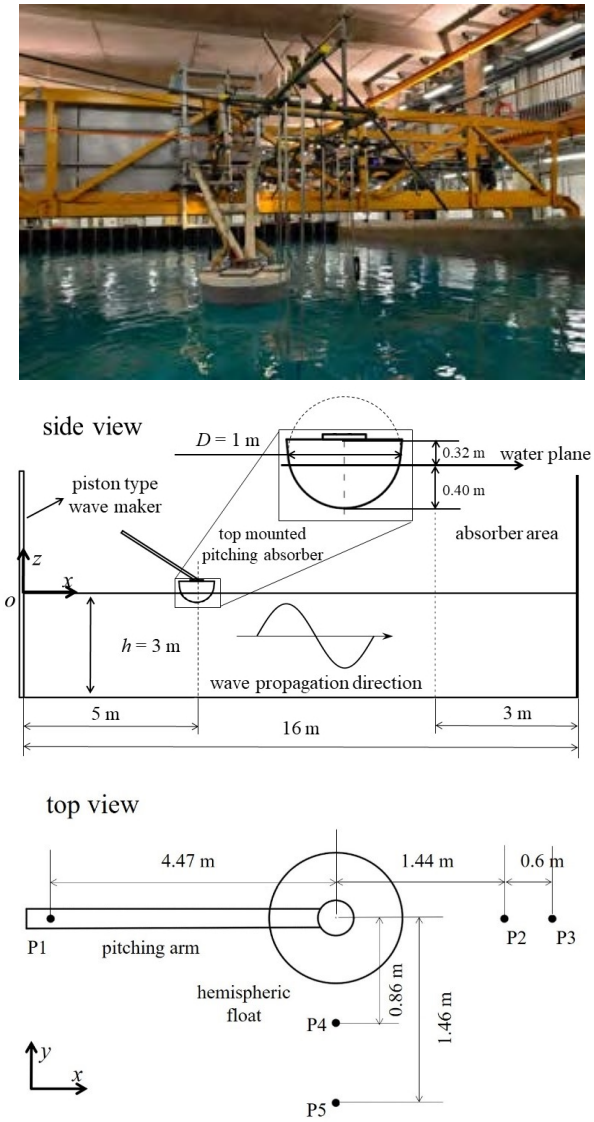

Figure 5: Top: picture of experimental setup in the Ocean Wave Basin at the University of Plymouth, UK [24]; middle: SPH numerical model of the scaled device and NWT from side view; bottom: wave probes used for surface elevation measurements for fixed device from top view.

the water-plane diameter is 0.98 m. The mass of the scaled device is 220 kg centred at $\mathrm{d}x = 1.4$ m, $\mathrm{d}y = 0$ and $\mathrm{d}z = -1.3$ m relative to the pitching axis. The moment of inertia for pitch motion is 124.26 kg $\cdot$ m^2. The natural period of the model with $D = 1$ m is about 1.9 s according to the free decay test of the present SPH simulation

Table 2: Regular wave test parameters.

	D, m	h, m	T, s	H, m	reported in
Scale 1	1	3	2.8	0.25	Section 3
	1	3	2.0	0.68	
Scale 1	1	3	1 - 6	0.25,2	Section 4
Scale 2	5	15	4 - 12	2	
Scale 3	10	30	9 - 21	2	

and the measurement by Jakobsen et al. [24].

3.2. Comparison with experimental results

Three cases are simulated, one for a fixed pitching scaled device, the other two for a freely pitching scaled device. We first consider regular waves with $H = 0.25$ m and $T = 2.8$ s, and then consider extreme waves with $H = 0.68$ m and $T = 2.0$ s (see table 2). In these cases, the same NWT, device geometry and initial position of the float (the neutrally-buoyant position) are considered. Note that the complexity of the simulation increases for the freely pitching device owing to the coupled motion of the float, compared with the fixed device. The complexity further increases for the extreme waves owing to the large-amplitude kinematics and strong nonlinear phenomena such as green water and slamming, compared with the small-steepness waves. However, all the execution times for hydrodynamic simulations of 18 s in three cases are about 22.5 h, running on one Intel® Core™ i7-7700HQ CPU @ 2.80 GHz processor (4 cores and 8 threads) and NVIDIA GeForce GTX 1060 GPU. In contrast, the computational cost is found to increase significantly due to the moving mesh and the large-deformation mesh in RANS-VoF simulations by Ransley et al. [31]. The limited computational cost of simulating fluid-structure-coupled kinematics and large-steepness waves is one of the advantages of the meshless SPH method over the mesh-based RANS-VoF method.

3.2.1. Fixed device

In the fixed case, the model is locked at the neutrally-buoyant position throughout the simulation. Five wave probes monitor the surface elevations, as shown in the bottom panel of fig.5: P1 is positioned close to the wave maker (4.47 m upstream of the float centre), P2 and P3 are downstream of the float centre by 1.44 m and 2.04 m, and P4 and P5 are 0.86 m and 1.46 m from the float centre along the wave crest.

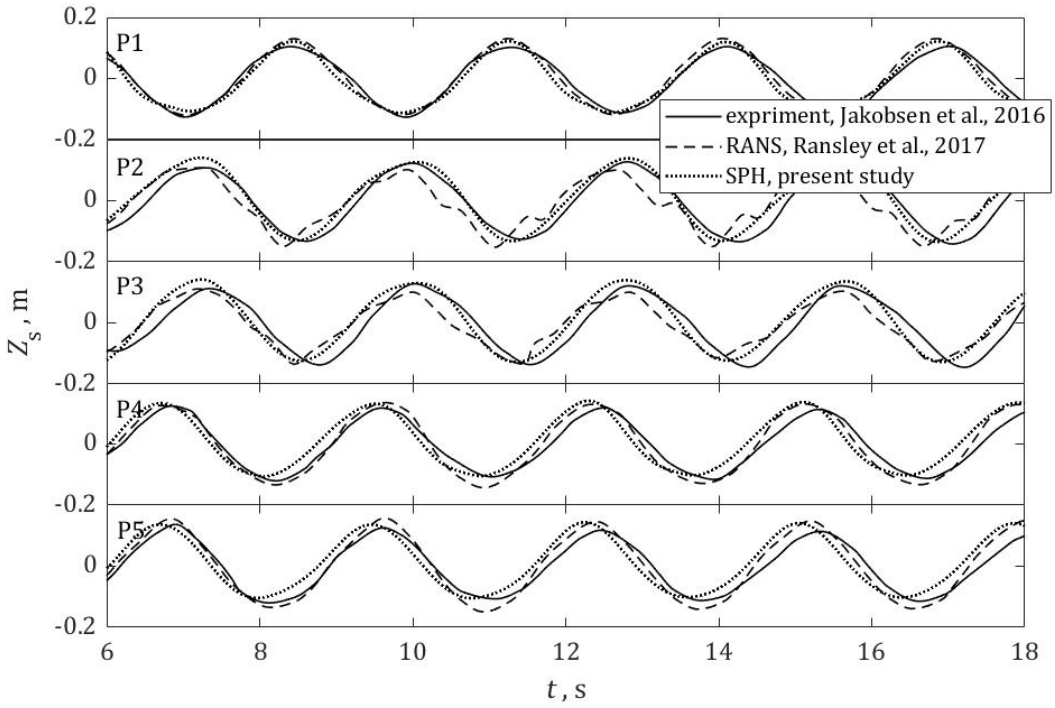

Figure 6: Surface elevation time histories at five probe locations surrounding the fixed device with $D = 1$ m in regular waves of height $H = 0.25$ m and period $T = 2.8$ s.

Fig.6 and fig.7 compare the SPH predictions of surface elevation Z_s and load components on the device model F_x and F_z with the measurements by Jakobsen et al. [24]. In order to allow initial transients to decay, we only consider numerical and experimental results after 6 s (about 2 wave cycles and 33% of total simulation duration) have occurred once wave generation has been initiated.

The results at P1 in fig.6 show that the incident wave is reproduced well, with an amplitude over-estimate of about 2.3% which is smaller than the over-estimate of 10.1% obtained by Ransley et al. [31] using a RANS-VoF model. This suggests that the present SPH method is more accurate than RANS-VoF at reproducing the wave surface behaviour. This also provides confidence in the particle resolution given that there are only 5 acceptable particles over the height of the wave.

The results at P2 and P3 in fig.6 show the surface elevation motions with time in the wake region of the float. It can be seen that the presence of the float does not significantly disturb the free surface downstream. Compared with the RANS

simulation which predicts a high frequency disturbance to the waveform, the SPH simulation gives a smoother representation of the temporal evolution of the surface elevation as would be expected close to the wave maker. The crests simulated by the SPH model are slightly larger than the experimental ones, whereas the troughs are smaller, leading to an amplitude deviation less than 5.4% from the measured results. At the gauge located 2.04 m downstream of the float, the simulated wave has a phase lead of about 20 degrees with respect to the measured wave. However, the amplitude deviation of RANS simulation and the phase lead reach 10.8% and 32 degrees respectively; these accord with the improved prediction by the SPH model.

The results at P4 and P5 in fig.6 show the surface elevation time series to the side of the float. The measured surface elevations along the wave crest almost match the undisturbed incident time series. In the RANS simulation, however, flattening of waveforms and larger wave heights than the incident wave were observed, which were attributed to wave scattering from the float. Compared with the physical water tunnel, the side walls of NWT in the RANS simulation are closer to the float and there is no energy absorption from the waves. Instead, waves scattered from the float are re-reflected between the side walls of the NWT, leading to the observed discrepancies from the measurements. A NWT of the same dimensions is utilised in the SPH simulation; however, wave scattering is not evident through either deformation of the waveform or increase in wave height, though there is a phase lead of 26 degrees.

Fig.7 presents time histories of the horizontal and vertical force components on the float. The experimental observations, present SPH predictions, and previous RANS simulations are superimposed for comparison purposes. In the top panel of fig.7, both SPH and RANS perform well in predicting the asymmetric horizontal force on the fixed device, with the horizontal force increasing more slowly than it decreases. However, the amplitude deviation of the horizontal force obtained by the SPH method is 3.1%, which is smaller than the value of -18.6% obtained by RANS. For the much larger vertical force, the standard deviation of 8.5% peak-peak value between the SPH model predictions and measurements is also smaller than the corresponding standard deviation of 10.3% for the RANS model. This confirms the suitability of the SPH method to predict the temporal evolution of the forces on the device. Besides, the improved performance of SPH is also confirmed by the smaller phase lead incurred between the predicted and experimental waveforms than for the RANS model.

In short, the SPH method provides accurate predictions of the surface elevations in the vicinity of the float and the loads on the float, and reproduces a reliable picture of the relatively complex flows in the case of a fixed device.

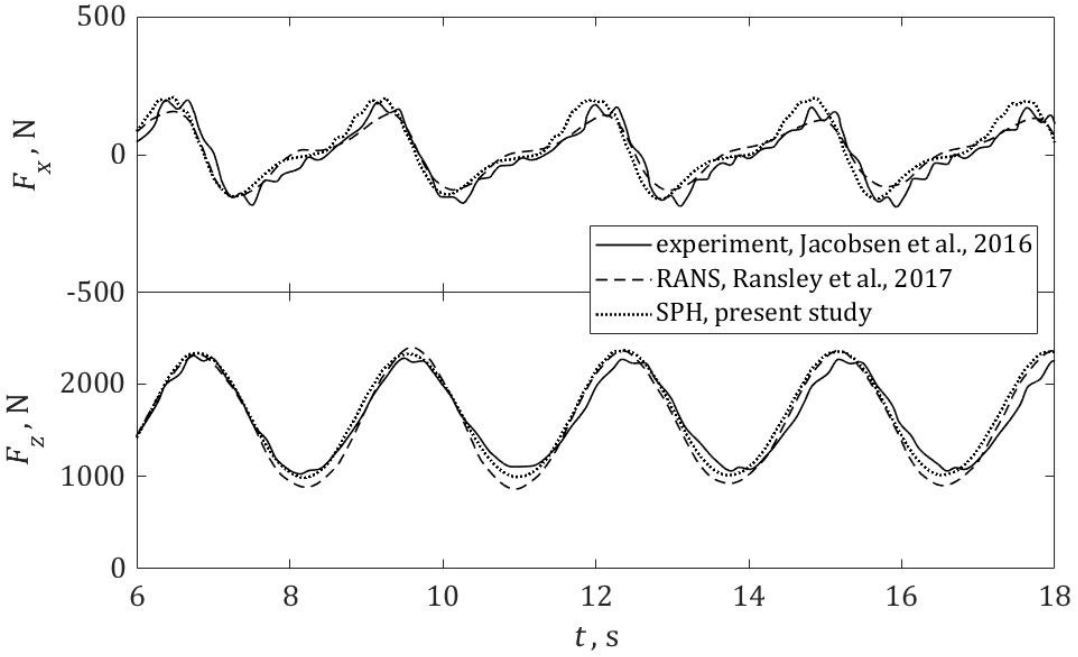

Figure 7: Time histories of horizontal and vertical force components on the float of the fixed device with $D = 1$ m, in regular waves of height $H = 0.25$ m and period $T = 2.8$ s.

3.2.2. Freely pitching device

We now simulate the same regular wave case as before, but with the scaled model able to pitch freely about the hinge point between the support structure and the arm, and with the PTO system disabled (i.e. no PTO stiffness and damping). In this case, the motion of the float is coupled to the hydrodynamic loading of the surrounding fluid. The pitching motion is transformed into a single translation of the disabled PTO cylinder within the device constraints, i.e. X_c. Positive displacement of the cylinder corresponds to lifting of the float. After about 6 s, the different initial transients of the float position in the experiment and simulations by RANS and SPH decay, and the corresponding systems reach a stable oscillatory state driven by the incident wave.

Fig.8 compares the measured and predicted time series of PTO cylinder displacement after 6 s. Compared with measured results, the RANS simulation predicts a larger displacement amplitude, while the SPH simulation predicts less amplitude deviation but with a small phase lead of about 13 degree. Similar to the previous comparison of wave crest elevations for the fixed device, the deviations of SPH and RANS-VoF simulations from measurements on the freely pitching device are due to

re-reflection of scattered/radiated waves from the float by side walls of the narrow NWT and consequent interference with incident waves at the float location.

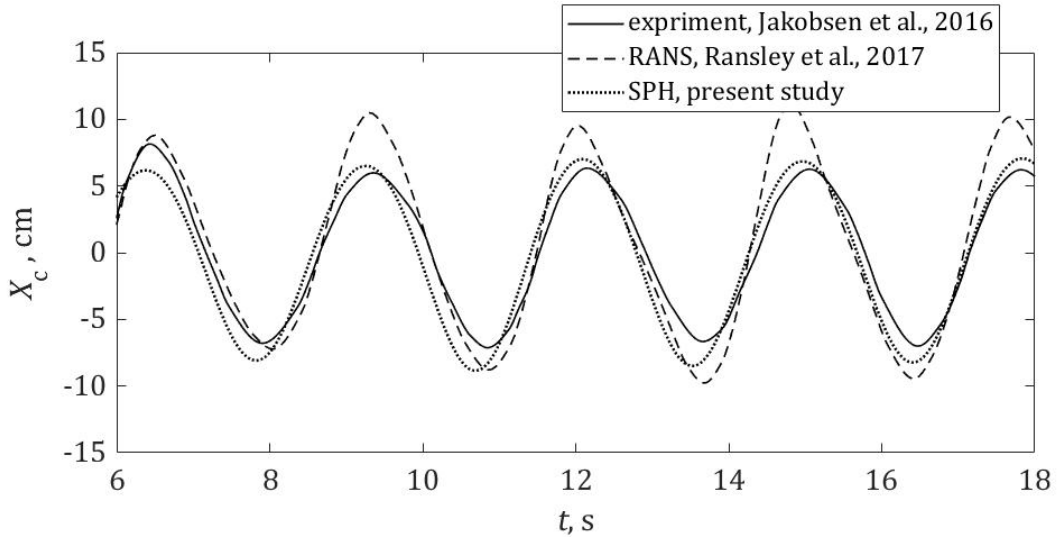

Figure 8: PTO cylinder displacement time history of the freely pitching device with $D = 1$ m in regular waves of height $H = 0.25$ m and period $T = 2.8$ s.

Fig.9 compares time series of horizontal and vertical forces obtained from the SPH simulation with the available experimental results by Jakobsen et al. [24] from $t = 20$ to 27 s. This duration is enough to validate the SPH model, because the force components have evolved into a steady state and shown the similarity between wave cycles. The numerical model provides a satisfactory prediction of the temporal evolution of the force components, including their asymmetry. The standard deviation between simulated and experimental values of the overall force over 7 s is 7.6% peak-peak value of the varied force. The amplitude deviation of the horizontal force is -5.7% and the phase lead of the vertical force is approximately zero.

3.2.3. Extreme waves

The foregoing two cases of fixed and freely pitching device by the SPH modelling, with $D = 1$ m, subject to regular waves of height $H = 0.25$ m and period $T = 2.8$ s, have demonstrated that the SPH model gives an accurate hydrodynamic representation of wave height, wave phase, force components, and the device motion. In order to test the robustness of the SPH model, a steep regular wave with $H = 0.68$ m and $T = 2.0$ s is simulated with the device still able to move freely. Although Jakobsen et al. [24] did not perform tests for freely pitching device in extreme waves to avoid

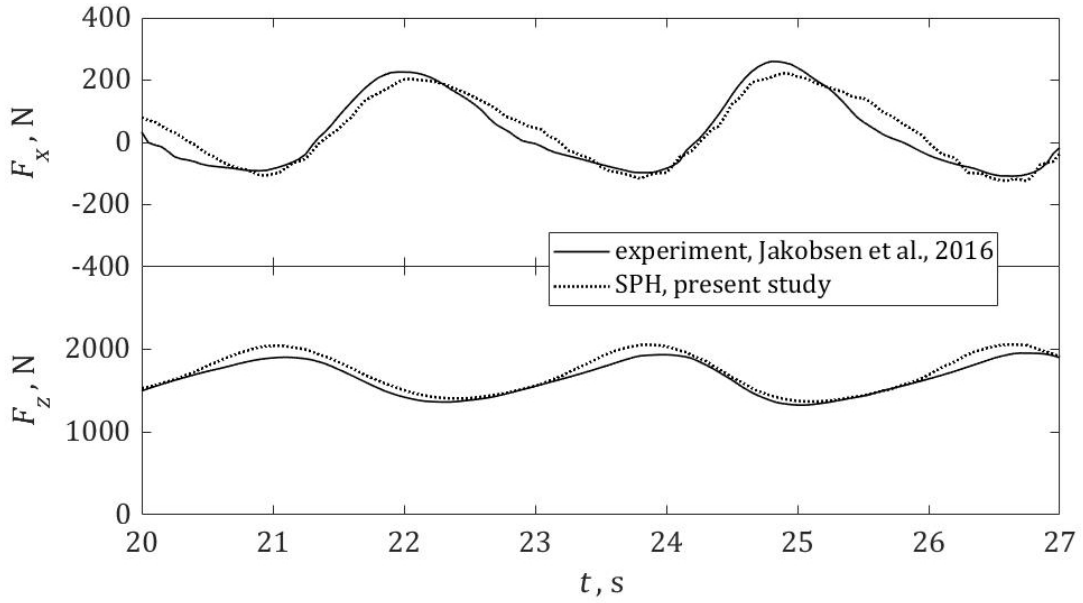

Figure 9: Horizontal (in wave propagation direction) and vertical force components on the float of a freely pitching device with $D = 1$ m subject to regular waves of height $H = 0.25$ m and period $T = 2.8$ s.

possible damage to the device due to excessive motion, Ransley et al. [31] provided RANS-VoF snapshots showing device-wave interaction in this case. We also report a series of SPH snapshots for the three cases with $D = 1$ m.

Fig.10 and fig.11 respectively illustrate the snapshots of device-wave interaction for the fixed and freely pitching device model in small-steepness waves at 4 instants during a wave cycle. The deformation of free surface neighbouring the float becomes stronger when the wave crest passes by the float, and radiated waves are very weak in these two cases.

Fig.12 illustrates the snapshots for the freely pitching device model in large-steepness waves. During a wave cycle the float goes from being nearly completely submerged to leaving the water altogether. Free surface deformation and radiated waves are stronger in the case of extreme waves than those in the case of small-steepness waves. The phenomenon of green water is observed when the float is pitching from the trough elevation to the peak elevation, and the phenomenon of slamming is observed when the float is pitching from the peak elevation to the trough elevation. In addition, spray is observed upstream the float at the peak elevation. These complex phenomena are handled by the present SPH simulation without issue,

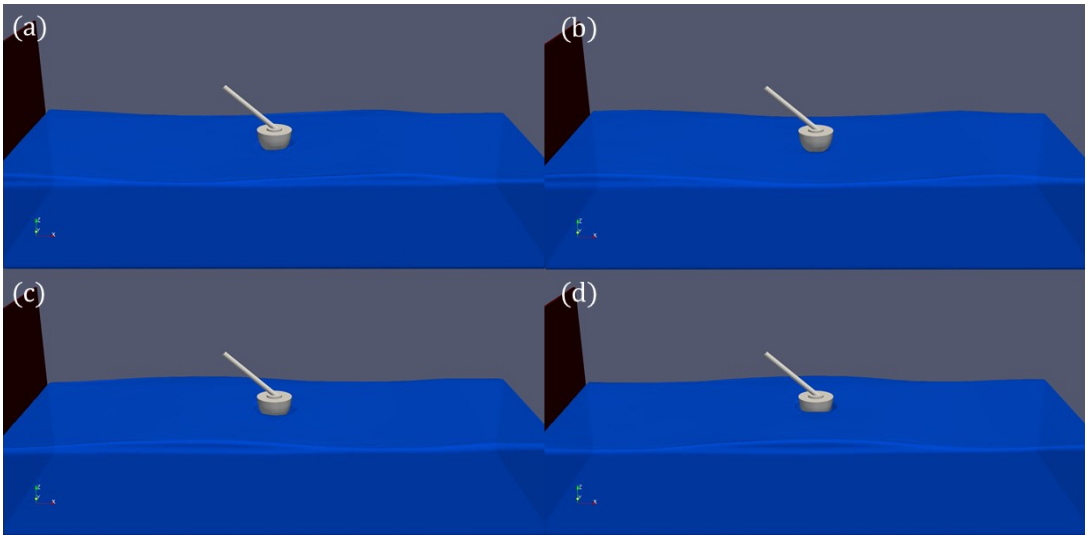

Figure 10: Snapshots of the fixed device with $D = 1$ m subject to small-steepness waves of height $H = 0.25$ m and period $T = 2.8$ s. (a) and (c) the mid wave elevations close to the float, (b) and (d) the maximum and minimum wave elevations.

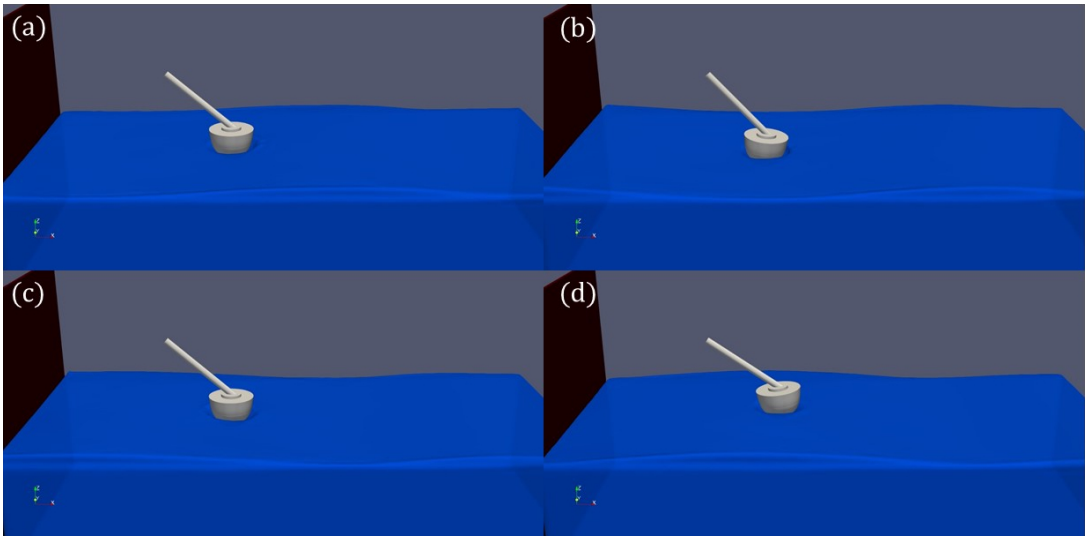

Figure 11: Snapshots of the freely pitching device with $D = 1$ m subject to small-steepness waves of height $H = 0.25$ m and period $T = 2.8$ s. (a) and (c) the mid float elevations, (b) and (d) the maximum and minimum float elevations.

meaning the robustness of the SPH model. The resulting observations are consistent with the numerical results by Ransley et al. [31], which further provides confidence

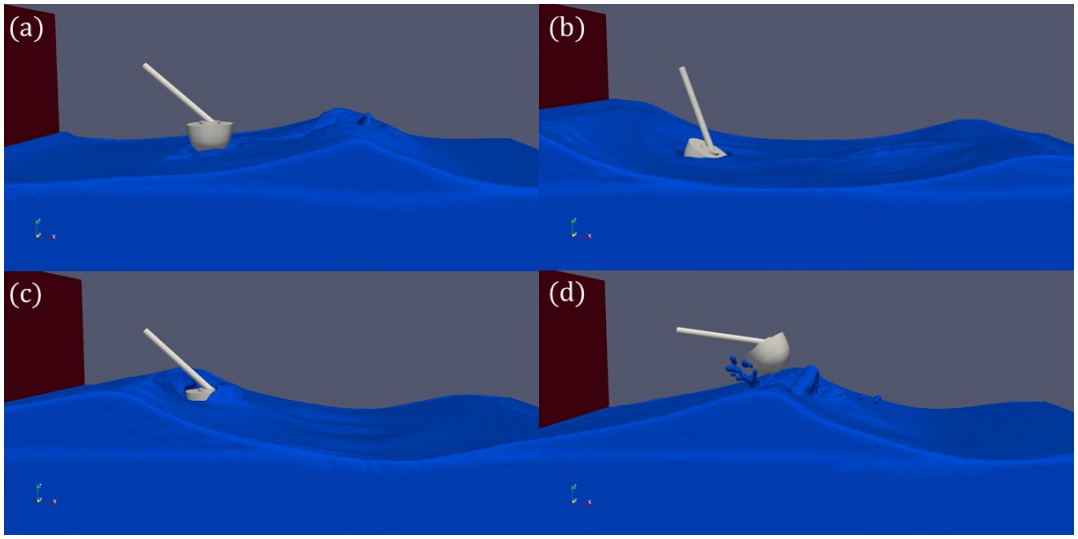

Figure 12: Snapshots of the freely pitching device with $D = 1$ m subject to large-steepness waves of height $H = 0.68$ m and period $T = 2.0$ s. (a) and (c) the mid float elevations, (b) and (d) the maximum and minimum float elevations.

in predicting the power conversion performance of a top-mounted pitching point absorber.

4. Predicted power conversion performance of devices at different scales

A parameter study is next undertaken for the power conversion performance of the top mounted pitching point absorber with the PTO system engaged. The NWT and device are simulated at different scales using a similar numerical setup as above (see fig.5 and table 2). We assume that the configuration of the small-scale NWT and device in Section 3.1 is valid across different scales and with the PTO engaged [67, 68]. The influence of wave conditions (wave height and period) on power conversion performance and on the PTO damping coefficient are considered.

The PTO is modelled as a spring-damping system that links the support structure and the arm of the pitching device as shown in fig.2, with zero stiffness and adjustable damping, governed by Newton's second law:

$$M\frac{\mathrm{d}\vec{v_r}}{\mathrm{d}t} = \vec{F_e} + \vec{F_d}, \tag{6}$$

where M and $\vec{v_r}$ are the mass and relative velocity of the PTO, $\vec{F_d}$ is the damping force, and $\vec{F_e}$ is the excitation force exerted by the pitching point absorber. The

linear damping is adopted, i.e. the damping force is written as

$$\vec{F}_d = -C\vec{v_r}, \tag{7}$$

where C is the damping coefficient. Note that C approaches infinity for a fixed pitching device, whereas C is zero for a freely pitching device. PTO damping is the mechanical force that extracts power from the wave-induced motion of a pitching float. In order to improve the energy conversion efficiency, the PTO system is designed to run in slow relative motion with limited mass such that the inertial force is negligible compared to the damping force. Accordingly, the power absorbed by the device can be estimated by the PTO damping as follows:

$$P = \frac{1}{3T}\sum_{n=1}^{3T/\Delta t} C\vec{v_{rn}}\cdot\vec{v_{rn}}\Delta t = \frac{1}{3T}\sum_{n=1}^{3T/\Delta t} C|\vec{v_{rn}}|^2\Delta t, \tag{8}$$

where P is the absorbed power, T is the wave period, Δt is the time step specified as 0.05 s, and $\vec{v_{rn}}$ is the relative velocity vector at time step n. The total summing time is specified as the last three steady wave periods. Note that energy losses in the power conversion system and in the transmission system are neglected, i.e. 100% PTO efficiency is adopted. In addition to the converted power P, the quantity CWR [16] is introduced here to quantify the performance of the device according to its scale dimension and the incident wave conditions:

$$\mathrm{CWR} = \frac{P}{DP_w}, \tag{9}$$

where D is the referential diameter of the device and $P_w = \rho g^2 H^2 T/32\pi$ is the incident power in regular waves of wave height H and period T. ρ is water density, and g is the acceleration due to gravity.

4.1. Device with $D = 1$ m

This section examines wave energy conversion by a device with $D = 1$ m in regular incident waves. Fig.13 shows the time series of the magnitude of the relative velocity vector $|\vec{v_r}|$ in the top panel and the PTO absorbed power P in the bottom panel for varying damping coefficients in the range of $0 \le C \le 8\times10^4$ Ns/m with $H = 0.25$ m and $T = 2.8$ s. The amplitude of $|\vec{v_r}(t)|$ is observed to decrease with increasing C. Compared to the kinematics of the freely pitching device, a time delay occurs for the damped device with the PTO enabled, and the time delay is observed to increase along with C. Different from the above-mentioned monotonous changes caused by the PTO damping, P first increases rapidly and then gradually decreases

with increasing C. The peak power over the damping coefficient range is located at $C = 2.0 \times 10^4$ Ns/m, exhibiting a uni-modal distribution of P in terms of C. This uni-modal distribution means the short-term optimal operation of the device with a certain wave period can be achieved by adjusting the PTO damping. Accordingly, three damping coefficients respectively smaller than, equal to and larger than the damping coefficient absorbing the most power are studied for each scaled device to give insights into the effects of T and H on the wave conversion performance.

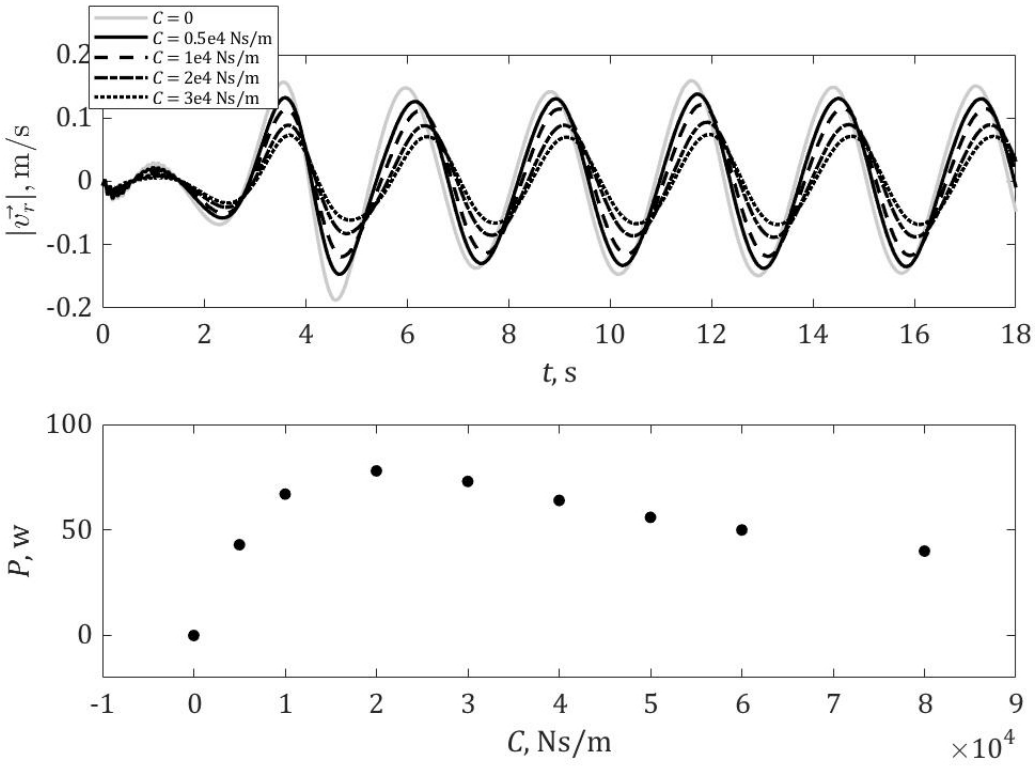

Figure 13: Top: time series of $|\vec{v}(t)|$ for $C = 0$, 0.5, 1.0, 2.0, and 3.0×10^4 Ns/m (gray solid, black solid, dashed, dash-doted, doted lines); bottom: P versus C. $D = 1$ m, $H = 0.25$ m and $T = 2.8$ s.

Fig.14 presents the standard deviation value of damping force $\sigma(F_d)$, the PTO absorbed power P, and the capture width ratio CWR with varying wave period T for wave heights $H = 0.25$ and 2.0 m and damping coefficients $C = 1.0$, 2.0, and 6.0×10^4 Ns/m. In all cases reported in fig.14, $\sigma(F_d)$ and P have the same trend, i.e. they increase first and then decrease with increasing T. The reason for the same trend is that in the case of ideal PTO, damping forces balance PTO excitation forces exerted by the float and directly do work to produce the output power with the

intrinsic relation of $\sigma(F_d) = \sqrt{CP}$. Only one peak occurs over the period range of simulated waves, exhibiting a uni-modal distribution of $\sigma(F_d)$ and P in terms of T. The wave periods at which the peaks of $\sigma(F_d)$ and P occur are the same, and are found to increase with PTO damping.

The uni-modal behaviours of P with C and T implies that a one-to-one correspondence of C and T exists for the peak P. This is meaningful for the targeted operation of the PTO system to achieve the short-term optimal energy conversion performance with varying wave period. Specifically, the PTO damping coefficient should be adjusted to a corresponding larger value for an increased wave period, and to a certain smaller value for a decreased wave period. A PTO with a damping coefficient of $C = 2.0 \times 10^4$ Ns/m absorbs more energy from waves of period in the range of $1 < T < 5$ s than PTOs with other damping coefficients, which is proved to be the global optimal PTO damping for the device with $D = 1$ m. Furthermore, the peak absorbed power with the optimal damping is found to be the largest one among those power peaks with different damping coefficients. For $C = 2.0 \times 10^4$ Ns/m, the power peak occurs at wave period $T = 2.8$ s. This optimal wave period (2.8 s) is noted to be larger than the natural period (1.9 s) of the freely pitching device.

Although more power is captured from waves of $H = 2.0$ m by a PTO with fixed C, the normalised quantity CWR is larger for $H = 0.25$ m. In addition, the wave period corresponding to the CWR peak is no larger than that corresponding to the power peak for different H and C. The different behaviours of P and CWR with H and T can be explained by dimensional analysis. According to the definition of CWR, the effect of H and T on CWR is written as $\mathrm{CWR}(H, T) \sim P(H, T)/TH^2$. For the same T and C, the ratio of P with $H = 2.0$ m over P with $H = 0.25$ m is basically a constant of 24.0, leading to a constant shift between P curves with different H and the same C in the middle panel of fig.14. Hence, the ratio of CWR with $H = 2.0$ m over CWR with $H = 0.25$ m is 0.375 for fixed T and C. Also because $\mathrm{CWR}(T) \sim P(T)/T$, the peak CWR moves at smaller T compared to the peak P for fixed C and H.

As wave steepness progressively increases with larger wave height for a fixed wave period, or with smaller wave period for a fixed wave height, nonlinear interaction between the device and waves increasingly strengthens under the influence of slamming and green water processes. For the device with enabled PTO, the PTO damping also affects the occurrence of these complex phenomena. Compared with the freely pitching device, the pitching movement of the float is damped when the PTO system is absorbing the wave energy. Hence, the green water become stronger while the slamming become weaker with increased PTO damping. Despite the hydrodynamic complexity at large wave steepness and varying PTO damping, the SPH

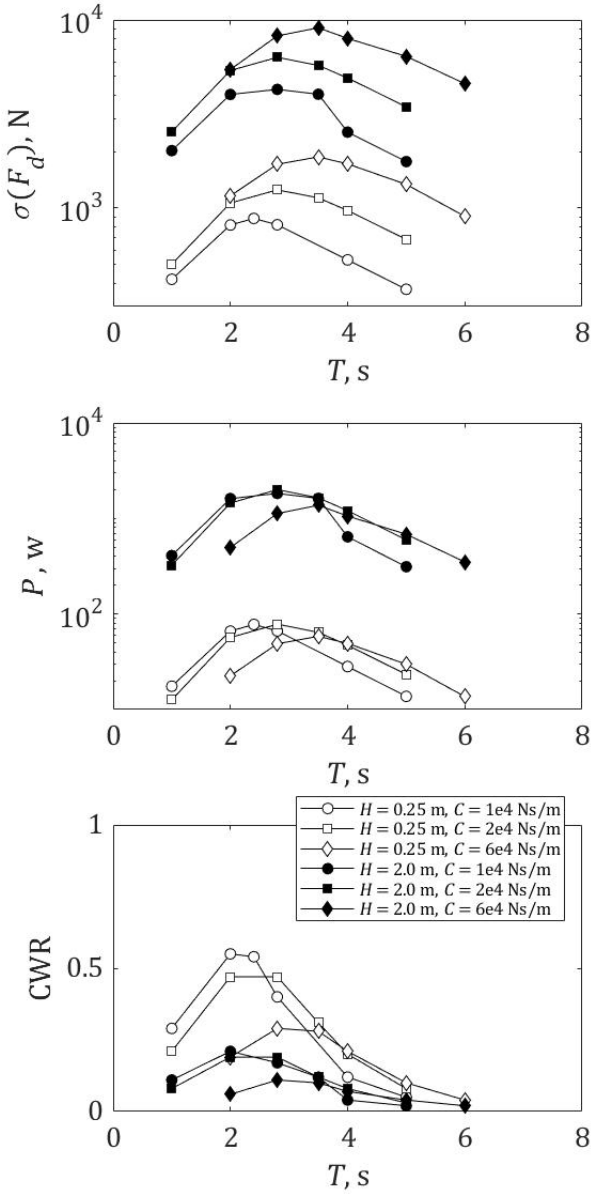

Figure 14: Wave energy conversion performance (upper plot: $\sigma(F_d)$; middle plot: P; lower plot: CWR) as a function of T for $H = 0.25$ and 2.0 m (open, closed symbols) and $C = 1.0$, 2.0, and 6.0×10^4 Ns/m (circle, square and diamond symbols). $D = 1$ m.

model nevertheless remains reliable and stable.

4.2. Device with $D = 5$ m

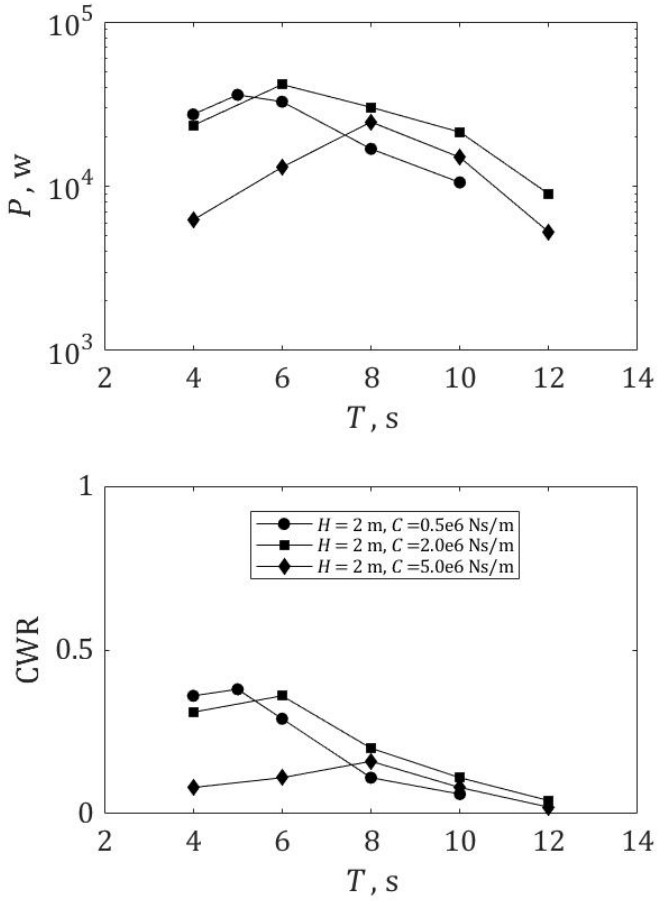

Figure 15: Wave energy conversion performance (upper plot: P; lower plot: CWR) as a function of T for $H = 2.0$ m and $C = 0.5$, 2.0, and 5.0×10^6 Ns/m (circle, square and diamond symbols). $D = 5$ m.

We next consider a device with $D = 5$ m subject to waves with the constant height of $H = 2$ m. The natural period of the device is 4.2 s. At the initial moment, the water-plane diameter of this scaled device is 4.9 m and the draught is 2.0 m. Fig.15 displays the influence of PTO damping coefficient on the wave energy conversion performance curves. The reported damping coefficients $C = 0.5$, 2.0, and 5.0×10^6 Ns/m are chosen according to the same criterion as in the case of $D = 1$ m, and the uni-modal distribution of absorbed power with wave period is observed

for different damping coefficients. The power converted by a single point absorber with $D = 5$ m reaches a maximum of 42 kW when the PTO damping coefficient is 2.0×10^6 Ns/m. Although the damping coefficient of $C = 0.5 \times 10^6$ Ns/m is better for $4 \leq T \leq 5$ s, $C = 2.0 \times 10^6$ Ns/m gives the best performance in the wider wave period range of $4 \leq T \leq 12$ s. The same trend of P with T applies to the CWR curves. It is noted that the CWR peak with the optimal damping is not the maximum among those with different C for $D = 5$ m. The inconsistent behaviours of P and CWR are attributed to the coupled effects of T and C according to the relation of $\mathrm{CWR}(T, C) \sim P(T, C)/T$ as drawn for $D = 1$ m.

4.3. Device with $D = 1 \sim 10$ m

To examine scale effect on energy conversion performance, simulations are carried out for devices with D ranging from 1 to 10 m in regular incident waves of height $H = 2$ m. For the device with $D = 10$ m, the natural period is 6.0 s and the initial draught and water-plane diameter are respectively 4.0 m and 9.8 m. We also observe the uni-modal distribution of absorbed power versus wave period for $D = 10$ m as in the cases of $D = 1, 5$ m. By searching for the highest one among the peaks of the uni-modal distributions with different C, we achieve the optimal damping for each scaled device. All these devices operate under optimal damping of absorbed power; in other words $C_o = 2 \times 10^4$ Ns/m for $D = 1$ m, $C_o = 2 \times 10^6$ Ns/m for $D = 5$ m and $C_o = 5 \times 10^7$ Ns/m for $D = 10$ m, where the subscript o indicates optimal. The upper panel of fig.16 shows the uni-modal distribution of P with T for $D = 1 \sim 10$ m. Both the absorbed power and the wave period pertaining to the peak of the uni-modal distribution increase with the increasing device scale. The results indicate that a device with $D = 10$ m generates about 10 times more power than a device with $D = 5$ m and 300 times more than a device with $D = 1$ m. As D increases from 1 to 10 m, CWR increases from 0.2 to about 1.0, implying that the larger device, when optimally damped, can absorb energy from longer incident waves with fixed wave height.

5. Discussion of optimal power

5.1. Scale effect

An understanding of scale effect on optimal absorbed power is important in device design. Here, optimal power P_o and associated wave period T_o are identified from the power curves of devices with different float diameters D and corresponding optimal damping coefficients C_o (see fig.16). The upper plot in fig.17 shows the behaviour of P_o, T_o and C_o with varying D. Linear fits have been made to the simulated results in

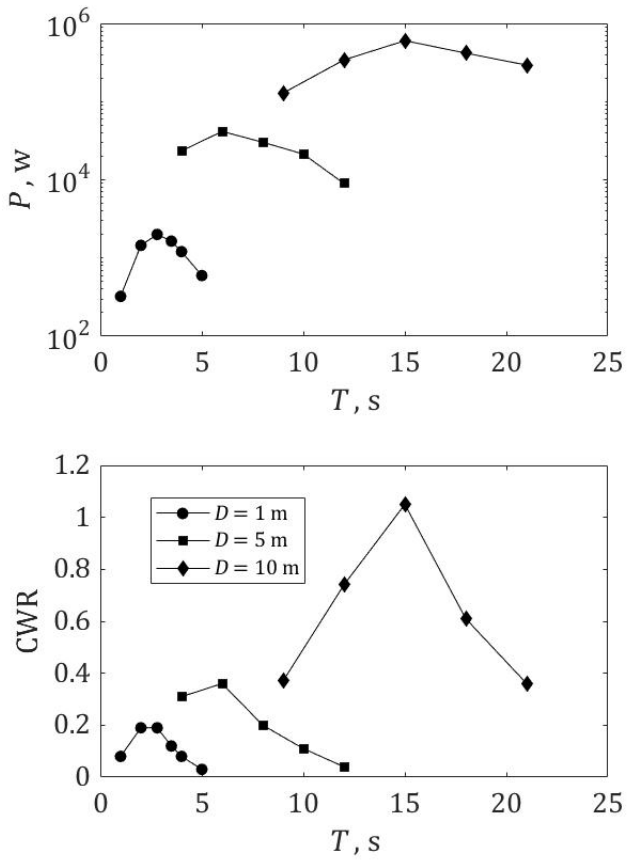

Figure 16: Wave energy conversion performance (upper plot: P; lower plot: CWR) as a function of wave period T under optimised PTO damping conditions for D = 1, 5, and 10 m indicated by circle, square and diamond symbols.

the log-log plot, and the following empirical relationships obtained from the limited data:

$$\begin{aligned} P_o &\propto 1.58 \times 10^3 \cdot D^{2.4}, \\ T_o &\propto 2.51 \cdot D^{0.7}, \\ C_o &\propto 1.58 \times 10^4 \cdot D^{3.3}. \end{aligned} \tag{10}$$

The above empirical relations are limited to regular incident wave conditions of constant height and period, and to a PTO system with zero-stiffness, linear damping, and 100% efficiency. These are obvious simplifications compared to actual field deployment situations. Even so, the scaling relations inherently include hydrodynamic

Froude number Fr and Reynolds number Re effects and the dynamic effect of the PTO itself. For the freely pitching device, the Fr scaling law is dominant and the Re scaling law is of very minor importance under typical operating wave conditions. However, for the device with enabled PTO, the hydrodynamics of the float and the dynamics of the PTO are coupled together to form a more complicated system. In addition to $Fr\&Re$ effects, the effect of PTO damping should be considered.

Through dimensional analysis, the absorbed power, the wave period, and the PTO damping are respectively proportional to $D^{3.5}$, $D^{0.5}$ and D^2 solely according to the Fr scaling law, while are proportional to D^2, D^2 and D^5 solely according to the Re scaling law. The observed scaling behaviours of the optimal absorbed power ($P_o \sim D^{2.4}$), wave period ($T_o \sim D^{0.7}$), and damping coefficient ($T_o \sim D^{3.3}$) deviate from the Fr scaling law which dominates the hydrodynamics of the freely pitching device. These deviations should be due to the coupled effect of the PTO damping. However, neither well-defined dimensionless quantity (e.g. damping ratio in a spring-damping-oscillator system) nor corresponding scaling law (similar to the hydrodynamic $Fr\&Re$ laws) is available to characterise the damping effect in the PTO system with zero-stiffness. Hence, further quantitative studies on the device performance with enabled PTO are needed to resolve the combined scaling effects.

5.2. Effect of water depth

Among physical conditions at the deployment site of a WEC, the water depth is a basic one relevant for wave energy conversion. The effect of water depth h on energy conversion with optimal PTO damping is now discussed briefly. According to the linear potential theory for unconstrained axisymmetrical point absorbers [69], the upper limit of absorbed power by an optimally controlled float is $P_w\lambda_I/2\pi$, where λ_I is the regular wave length as $h \to \infty$. This power limit is independent of float diameter. Then, the theoretical CWR at the upper power limit is

$$\mathrm{CWR}_{th} = \frac{P_w\lambda_I/2\pi}{P_w D} = \frac{gT^2}{4\pi^2 D}. \tag{11}$$

Note that CWR_{th} is essentially the limit efficiency of a point absorber deployed in the deep water.

The lower plot of fig.17 shows the relationship between $\mathrm{CWR}/\mathrm{CWR}_{th}$ and $h \times 2\pi/\lambda$ (where λ is the wavelength in water of finite depth h), which indicates the influence of dimensionless water depth on energy conversion efficiency with the optimal PTO damping. For $D = 1,5$ m, $\mathrm{CWR}/\mathrm{CWR}_{th}$ monotonically increases along with $2\pi h/\lambda$ in the range of $0.7 < 2\pi h/\lambda < 12$. Waves travelling from deep water to shallow water suffer increasingly from bottom friction, making less available wave energy.

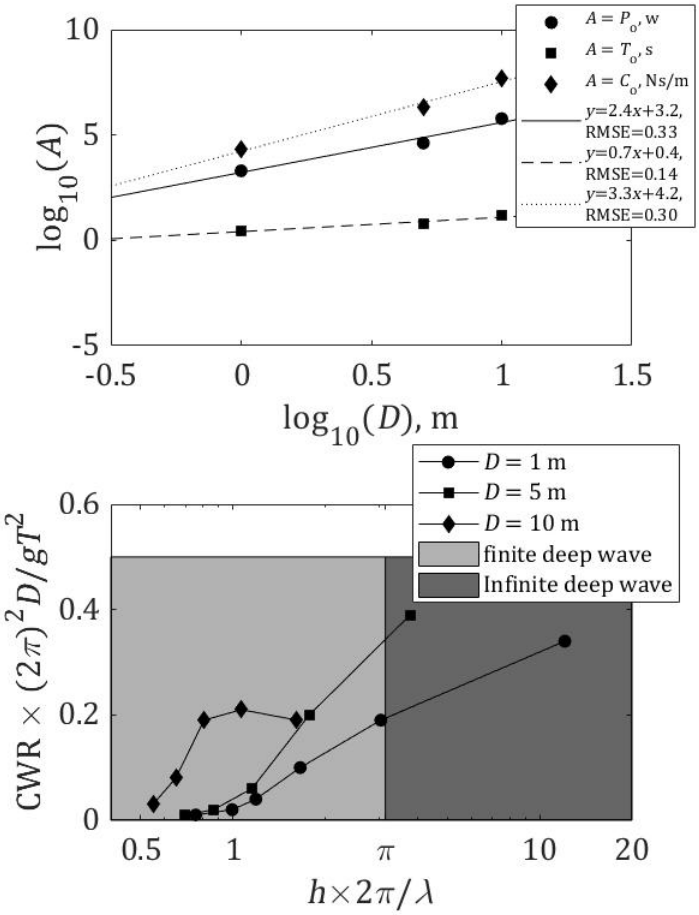

Figure 17: Upper plot: log-log optimal P_o (circle), T_o (square) and C_o (diamond) as functions of D. Corresponding linear fits are presented as solid, dashed, and dotted lines. Lower plot: $\mathrm{CWR}/\mathrm{CWR}_{th}$ as a function of $h \times 2\pi/\lambda$ for $D = 1, 5, 10$ m (circle, square and diamond symbols) in water depth that is infinite (dark) and finite (light).

Assumed that a device with a fixed PTO damping has a fixed energy conversion ability, the wave energy conversion efficiency CWR gradually increases to its limit value CWR_{th} with increasing water depth. However, for $D = 10$ m, a local optimal water depth seems to exist close to $2\pi h/\lambda = 1.1$. This trend with dimensionless water depth in the finite deep water is consistent with the linear inviscid modelling of a heaving buoy by Garnaud & Mei [70, 71], but the viscous effect leads to relatively low efficiency in the present SPH modelling. It is worthy of further study whether an in-

creasing trend of CWR/CWR$_{th}$ with $2\pi h/\lambda$ can be achieved in the infinite deep water for the larger device. In addition, it is noted that the larger device always converts wave energy with higher efficiency in the range of $0.5 < 2\pi h/\lambda < 1.6$ compared with the smaller ones. In deep water ($2\pi h/\lambda > \pi$), waves travel almost without energy loss across the ocean, and predictions of device performance by testing and modelling are easy to transfer for siting. However, devices in shallow water ($2\pi h/\lambda < \pi/10$) have different structural solutions and facilitated access to grid connection and equipment maintenance with low costs. Taking into consideration a trade-off of available energy and costs, the most appropriate site for a top-mounted pitching point absorber is usually in finite deep water ($\pi/10 < 2\pi h/\lambda < \pi$). Hence, the peak efficiency of the larger device at water depth of $2\pi h/\lambda = 1.1$ provides reference for device siting.

6. Conclusions

Owing to its inherent advantages in capturing rapidly deforming free surface flows, a meshless SPH model was used to investigate the power conversion performance of a top-mounted pitching point absorber. The SPH model gave free surface motions in satisfactory agreement with experimental measurements of wedge entry into otherwise still water, properly representing extreme free surface motion events during the wedge immersion stages, including slamming, green water, splash, break-up, and recombination. For a geometrically complex wave energy conversion device such as Wavestar, accurate modelling of the interaction between water free surface and device is key to solving the overall fluid-structure problem, which is important in survivability and performance assessments.

The SPH simulations show good agreement with the measurements and the RANS-VoF predictions of characteristic hydrodynamic behaviours of fixed and freely pitching devices fitted with an 1 m diameter absorber subject to the same incident wave conditions. Only limited phase leads were found in the SPH simulations of the surface elevation beside the fixed model and the PTO displacement of the freely pitching model. In the case of extreme waves, the SPH modelling demonstrates the robustness and handles the complex phenomena such as green water, spray and slamming without issue. Execution times of the SPH simulations were not increased significantly despite the wave-float-coupled kinematics and the large wave steepness. The satisfactory prediction accuracy and limited computational costs of the SPH simulations provide confidence in further studying the power conversion performance of the top-mounted pitching point absorber.

A study of wave energy conversion performance under different wave conditions and PTO damping coefficients revealed that: absorbed power P invariably had a

uni-modal distribution with damping coefficient C and wave period T over the range of test cases considered; the wave period corresponding to peak absorbed power increased with the PTO damping. The uni-modal behaviours of P with C and T is meaningful for the targeted operation of the PTO system to achieve the short-term optimal energy conversion performance with varying wave period. In addition, inconsistent behaviours of absorbed power P and capture width ratio CWR with varied wave height H were observed, which can be explained according to the relation $\mathrm{CWR}(H,T,C) \sim P(H,T,C)/TH^2$.

A further study examined the effects of scale and water depth on energy conversion with optimal PTO damping. It was found that a device with $D = 10$ m generated about 300 times more power than one with $D = 1$ m. As D increased from 1 m to 10 m, CWR increased from 0.2 to about 1.0, implying that a larger device that is optimally damped is increasingly effective at absorbing energy from long incident waves of maximum wave height. Optimal absorbed power, wave period and PTO damping exhibited a power law relationship with device scale. Because of the combined $Fr\&Re$ effects and the PTO damping effect, scaling behaviours of the optimally damped pitching device deviate from the Fr scaling law which dominates the hydrodynamics of the freely pitching device. In terms of water depth, a small device ($D = 1, 5$ m) appears higher efficiency of extracting energy from deep water waves than from shallower water waves, whereas a large device ($D = 10$ m) achieves the maximum efficiency in water of finite depth provided $0.5 < 2\pi h/\lambda < 1.6$. In the water of finite depth, the larger device always converts wave energy with higher efficiency compared with the smaller ones. The peak efficiency of the larger device at water depth of $2\pi h/\lambda = 1.1$ provides reference for device siting.

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